An Evaluation of Score-based Likelihood Ratios for Glass Data

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Learning Outcome: We aim to illustrate the use of statistical simulation to study the behavior of score-based likelihood ratios. Using realistically simulated data of trace elemental analysis for glass, we compare the behavior of different score-based likelihood ratios to their likelihood ratio counterpart under the common source scenario and assess the dependence structure that might arise due to the choice of a training sample.

Impact on the Forensic Science Community: We hope to provide the forensic community with a review of tools for assessing score-based likelihood ratios and dependence structure that may arise in their use.

Abstract

The use of likelihood ratios is advocated as a way to provide a numeric assessment of the evidential strength during the forensic expert testimony. The development of such ratios requires the construction of probability models that might be challenging, if not infeasible, to estimate. To avoid this, researchers can implement similarity scores as a way of reducing the complexity of a model into a potentially lower-dimensional metric[1] but there is still concern regarding behavior of such score-based likelihood ratio[2].

Consider the following scenario where a forensic examiner evaluates two glass fragments. We can frame this problem under the common source problem as follows: given two fragments (X and Y) that come from their respective windows (W1 and W2), examiners will deal with the hypothesis that windows 1 and 2 are the same, meaning that the fragments come from the same source, or the alternative hypothesis that they are different.

Without relying on normality assumptions, the researcher may approach the problem by computing a similarity score, a quantitative measure of how similar the chemical compositions of two fragments are. Previous projects have proposed using a random forest similarity score [3,4], while others that study chemical composition have used distance-based scores when addressing chemical composition[5]. This score gives the examiner a quantitative input. Still, a reference is required to know if the score found is more likely under the same source or the different source hypothesis.

The approach described requires two key components, i) the development of a similarity score, ii) estimating the distribution of such scores under the same source or different source scenarios. For the second component, the researcher can construct a database of pairwise comparison where the ground truth is known, meaning if the pair is a known match (same source) or a known non-match (different source).

Inquiry regarding the behavior of SLR has been previously made in the literature [2,6]. A factor less explored is the dependence on the training database. To assess this, we created realistically simulated data using the chemical composition of glass data[7,8].

Using an approach inspired by machine learning, we simulate three datasets that play the role of training, testing, and validation sets[9] to compare four score-based likelihood ratios: i) Euclidean distance ii) City Distance, iii) Random forest score, and iv) a random forest with an additional down sampling step during the training stage.

In each simulation, we use our designated training set to train our random forest model, our test set to estimate the distributions under both hypotheses. Lastly, we use the validation set to illustrate two critical aspects. First, since the data was generated following a known model, we compare the decision reached using the SLR and the corresponding LR in terms of the rate of misleading evidence and if they fall in the same range of strength of evidence. Secondly, using permutation of the simulated training, testing, and validation sets, we present measures of dependence on the training data.

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